Peter Dobbins

Contact

San Ramon, CA

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Skills

Programming Languages

C
C# (.NET)
Java
C++
Rust
HTML
CSS
Python
JavaScript
TypeScript
NodeJS

Software

Windows
macOS
Linux
Visual Studio
Eclipse
IntelliJ
Git
GitHub
Discord
Zoom
Skype
Office 365
MS Teams

Hobbies

Computer Programming
Video Games
Hiking

About Me

Currently I am a student at *UC Santa Cruz* in the Computer Science: Game Design program. I am a passionate programmer and have been programming for over ten years.

Work Experience

The Steam Foundation
Program Director, Video Game Development
January 2022 – May 2023
Managed my own Game Development course for 5th-8th graders, created & maintained my own curriculum, hired & managed instructors, worked within a leadership team. Also taught a Java Programming course.

Alameda County
Software Developer Summer Intern
June 2021 - August 2021
Primary frontend developer for the Seasons of Sharing web application, worked directly with customers, conducted live demonstrations, and worked with other teams in the department to develop the application.

Game Development Personal Projects
2018 - Present
Created several games using different libraries/frameworks.

Education

University of California, Santa Cruz
Fall 2023 – Present
Studying Computer Science: Game Design.

Diablo Valley College
Fall 2021 – Summer 2023
Attended classes while attending high school.

California High School
Graduated June 2023